

Hour of

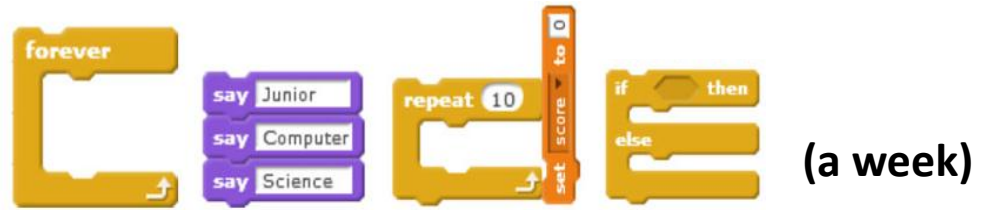


- Do one hour of coding a week using one of the easy to follow tutorials
- <https://hourofcode.com/uk/learn> (select grade 6-8 or above)



The screenshot shows the 'Hour of Code Activities' page. The header includes the 'HOUR OF CODE' logo, navigation links for 'ACTIVITIES', 'HOW-TO', 'PROMOTE', and 'FAQ', and a language dropdown set to 'English (UK)'. The main heading is 'Hour of Code Activities', followed by a sub-heading: 'Try a one-hour tutorial designed for all ages in over 45 languages. Join millions of students and teachers in over 180 countries starting with an Hour of Code.' Below this, there are links for 'Want to keep learning? Go beyond an hour' and 'Teachers: Host an hour or read the How-To Guide'. The page features a grid of activity cards with filters for 'All grades', 'Pre-reader', 'Grades 2-5', 'Grades 6-8', 'Grades 9+', 'Beginner', and 'Comfortable'. The 'Sort by' dropdown is set to 'Most popular', and the 'Created by' dropdown is set to 'All'. The 'Classroom technology' section includes checkboxes for 'Computers', 'Android', 'iPad/iPhone', and 'Poor or no internet'. Three activity cards are visible: 'Dance Party' (Grades 2+ | Blocks), 'Minecraft Hour of Code' (Grades 2+ | Blocks), and 'Make a Flappy game' (Grades 2+ | Blocks).

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- Supported learners can have fun using a block programming interface and practise their literacy skills at the same time.
- <https://blockly.games/?lang=en>

